Officials,

Please read this information so that you have everything you need for this weekend:

## WHAT IS THE NAME OF THE TOURNAMENT?

The name of the company running the event is FCP Hoops. The name of the event is "BREAKOUT SESSION 4 / SPRING FINALE"

## WHERE DO WE FIND THE SCHEDULE AND SCORES?

The schedule should be posted on the front table and each court. There should also be a copy of the rules. The schedule and scores can also be found on the FCP HOOPS app (I recommend downloading this app to your phone for the weekend)

## WHAT SHOULD WE DO WITH THE SCORES AFTER EACH GAME?

Text the results to 609-744-0330

## WHAT IS THE FORMAT OF THE TOURNAMENT?

Each team is guaranteed 4 games. The first three games are pool play games, followed by a playoff game (the $4^{\text {th }}$ game). Some teams only wanted 2 games, therefore they CANNOT qualify to advance.

## THE COACH WANTS TO KNOW WHAT TIME "HIS NEXT GAME IN", WHAT DO I DO?

Ask the coach to visit the FCP HOOPS app and click on his age group, click on 'bracket' to see when the potential playoff games would be.

## IF A TEAM IS LATE, WHAT DO WE DO?

Our goal is for EVERY GAME TO BE PLAYED. If a team is late, please notify a staff member and allow us to jahanle everuon

## GAME TIMES

- Every game is 14 Minute Stopped Clock Halves
- Overtimes are 2 minutes in length, stopped clock.
- Halftime is 2 minutes long
- Between games is 3 minutes in length
- Please keep the games moving at a RESPECTFUL pace.
- Please do not make rules up that compromise the experience of the players.
- Games run on the hour


## GAME RULES

- Each team will provide one scorekeeper for the scorers table. Teams are aware of this, but we will have to enforce it.
- 3 Timeouts per team, per game. Can be used at any point during the game.
- If a lead exceeds 20 points in the $2^{\text {nd }}$ half, this is the only time that we will switch to a running clock
- 6 Player fouls for DQ
- 10 Team fouls for "1 and 1"
- 13 fouls for Double Bonus


## RECORDING SCORES

- After each game, please retrieve the scoresheets from each table and text the scores to Jaelen (609-744-0330). Jaelen will upload the scores to the FCP Hoops app.


## HANDLING UNRULY PLAYERS, FANS AND COACHES

- FCP asks that you do not engage in negative activity with Players, Fans or Coaches.
- If you have an unruly individual, stop the game and find an FCP Representative to address this individual.


## CANCELLING / FORFEITING GAMES

- At times, teams will be late or be missing players. Our rules read that "GAME TIME IS FORFEIT TIME". With that said, that is at the discretion of the Tournament Director. Our goal is to always make sure that the teams get the appropriate amount of games.
- At times, we will find a "replacement team" to fill in. Please understand that this is standard practice and you will be kindly asked to officiate the game.

